USGIF-OGC Joint Working Group

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Why operate jointly?

- Maximize community participation
  - Recognize the increasing integration of GEOINT and Mod/Sim practices

- Develop or enhance processes to reduce operational complexity
  - These processes are a combination of Best Practices, Standards, and experiments
What is OGC?
Global consortium representing over 500 industry, government, research and academic member organizations. We are:

1. A hub for thought leadership and innovation for all things related to location
2. A neutral and trusted forum for tackling interoperability issues within and across communities
3. A consensus-based open standards organization for location information
Joint Working Group model

- Leverage OGC experience in running joint Working Groups
- USGIF and OGC each keep their existing Working Groups
  - Allow mutual membership in each group
  - Operate with coordinating committee comprising chairs and key organization staff
  - Hold joint meetings or invite participants from one organization to the other’s meetings
- OGC examples:
  - ISO / TC 211 (Geographic Information/Geomatics) – JAG (Joint Advisory Group)
  - World Wide Web Consortium (W3C) – JWOC (Joint W3C-OGC Committee)
  - buildingSMART International – IDBE (Integrated Digital Built Environment subcommittee)
OGC ISG DWG

Interoperable Simulation and Gaming (ISG)
Domain Working Group (DWG)

OGC DWGs are chartered to discuss interoperability topics and standardization targets for a domain of interest.

DWGs can develop Best Practice documents (official position of the OGC).

DWGs identify requirements that can be taken up by Standards Working Groups (SWGs).

DWGs help identify experimental work or operational prototyping that should be taken up in the OGC Innovation Program.

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We have plenty of enthusiastic participants.